

Environment

Information on weather, temperature & time.

- Weather & Temperature
- Weather App
- Time

Weather & Temperature



os Santos

About

Our weather system is not just a randomly generated weather system. It has unique properties and certain parameters that are based on different environmental factors, and uses real-life weather data from the west coast and puts it into a specially developed algorithm that accurately predicts weather patterns based on the season, the month, the time of day, weather that has previously been seen and even the temperature.

Grab your woolly hats and your rain coats — depending on the month and even the time of day, the temperature will drop. You could see blistering cold winds at -5°C (23°F) or sweltering sunny days at 32°C (90°F).

Weather Cycle

As detailed above, our environment system uses real-life data to accurately plot weather cycles infinitely into the future based on the season, month, time of day and other weathers that have been seen already. This means that you won't be seeing snow in July, however if the stars align and everything falls into place, you may very well see snow in April, however this is extremely rare and you might not see it for a few years!



The weather is influenced by other weather. This means that you won't see a thunderstorm when there are no clouds in the sky, and the direction the weather is going in can be predicted by keeping an eye on the signs, such as more and more clouds appearing in the sky as time goes on. The weather won't just change to rain either - the weather will take different amounts of time to come into effect, so you may see one or two rain drops before it slowly gets heavier, or you may see the rain just stop completely within minutes.

Temperature

The temperature in San Andreas is based on the weather, while at the same time, influences the weather. The hotter it is, the more likely you are to see thunderstorms in the near future. These thunderstorms will cool the temperature down and bring on other weather types, like overcast. Weather isn't the only thing that affects temperature; the temperature of San Andreas is affected by other things such as the time of day and even *the rotation of the earth* (that's a fancy way of saying "the season"). Winter will obviously see much lower temperatures than summer, and as a result, you're more likely to see clouds and snow, with spring bringing much more frequent spells of rain and fog.

Weather Types

There are 12 natural weather types in Los Santos Roleplay:

- Extra Sunny
- Clear
- Cloudy

- Overcast
- Light Rain
- Rain
- Thunderstorm
- Light Snow
- Snow
- Blizzard
- Fog
- Smog

In addition, there are 2 special weathers that you will only see during holidays:

- Halloween
- Christmas

Weather App



Pre-loaded on your phone, along with San Andreas' other hottest apps, is

the *Weather* app! This neat little program on your phone will tell you everything you need to know about the environment, today, tomorrow and even in a week's time!

The *Weather* app will tell you:

- The current temperature
- Today's highest temperature
- Today's lowest temperature
- Hourly breakdown of today's weather, ranging from 6 hours in the past to 18 hours in the future
- The highest temperatures for each day in the next week
- The lowest temperatures for each day in the next week
- The most important weather for each day in the next week¹

¹ The "most important weather" is the weather that's most likely to influence your activities on that day - for example, if there's going to be 6 hours of sun and 1 hour of light rain, it'll say "sunny". If there's going to be 6 hours of sun and 3 hours of thunderstorms, it'll say "thunderstorms", as the 3 hours of thunder is probably the information you want to see.

The current weather is based on the hour, not what you see in the sky. If 13:00 is "clear" and 14:00 is "rain", and it starts raining at 13:50, the weather app will show "clear" until it updates at 14:00. This is intentional to simulate forecasts being slightly off.

Time

I'm sure you will agree that it's truly unrealistic to see the sun at 5 AM in the middle of December, and that's something we've thought about too. Winter months will see long nights of about 15 hours, and day time of about 9 hours, while summer months will see long days, meaning that your July nights will last about 15 hours, whereas the night time will only last 9 hours before the sun starts to rise again. This nifty little feature is sure to keep you immersed in the game world when you're going out drinking on Christmas Eve and it's dark at 6 PM in-game! This means that the sun will move very slowly across the sky in summer, and quickly in winter, too.

There are four times of day that are considered by the algorithm, which are each split into a certain number of hours. The hours of the morning are 6 AM until 11 AM, for example, and these times are what's considered "morning" by the environment system. What this means is you're far more likely to experience fog in the hours between 6 AM and 11 AM than you are between 6 PM and 9 PM, for example, and you're more likely to experience sun between the hours of 12 PM and 4 PM.

Server time is always Central European Time (plus European Daylight Saving Time if active)